

## Hanseul Jun

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### Research Interests

Augmented Reality, Computer Graphics, and Visual Perception

### Education

Seoul National University, Seoul, Korea  
Bachelor of Science, Electrical and Computer Engineering, expected Aug 2016  
Minors in Economics  
Grade Point Average : 3.82/4.3  
Upper Division Grade Point Average : 4.13/4.3

### Work and Research Experiences

**Associate Research Engineer** Feb 2012 – Dec 2014  
R&D Team, FXGear, Seoul, Korea

**Research Intern** Jan 2015 – Feb 2015  
Biointelligence Lab, Seoul National University, Seoul, Korea (with Prof. Byoung-Tak Zhang)

**Research Intern** Apr 2015 – Current  
Vision and Learning Lab, Seoul National University, Seoul, Korea (with Prof. Gunhee Kim)

### Awards

The Presidential Science Scholarship Mar 2009 – Current

### Papers

**Hanseul Jun** and Gunhee Kim, *A Calibration Method for Optical See-through Head-mounted Displays with a Depth Camera*, IEEE Virtual Reality (**VR 2016**), Greenville, South Carolina, 2016.

### Patents

**Hanseul Jun** and Gunhee Kim, *A Calibration Method for Optical See-through Head-mounted Displays with a Depth Camera*, Under Filing of Korean Patent, 2015.

### Projects

**FXAvatar**: a solution for instantly producing an animated 3D avatar using a single photo  
**GearVRf**: an open-source rendering library for application development on VR-supported Android devices (<https://github.com/Samsung/GearVRf>)

### Skills

C++, Java, C#, OpenGL ES, Python, Unity, Maya, Gazebo